

Emerging Order

Winter Quarter Animation Sketchbook Assignment

Completed sketchbooks due in class Tuesday week 8.

This quarter, your sketchbook assignment encompasses two parts:

- The first is notes and sketches from animation you see. In addition to keeping notes of film titles and animators, etc., you should sketch the films' characters, their motions if they are uniquely expressive, the composition of scenes, and other visual or aural aspects of the work you notice.
- The second part is a series of exercises based on Richard Williams' *The Animator's Survival Kit*. After reading the assigned section, draw preliminary ideas for these exercises in your sketchbook, then when requested, redraw final drawings onto animation punched paper to shoot.

For Tuesday Week 2: Read Williams pp. 1-101.

For Tuesday Week 3: Read Williams on walks, pp. 102-175.

- 1) Take your zoetrope strip walk (done in class week 2) and redraw the passing position in your sketchbook. Then explore different ways to draw the passing position to make the walk abnormal. (By explore, I mean draw three or more versions.)
- 2) Redraw your original zoetrope strip walk on animation punched paper. Choose one of the new passing positions and redraw it on punched paper, registered to fit into your original cycle.
- 3) Animate a new walk cycle using it and your original extremes.
- 4) Shoot both walk cycles on istopmotion, save as medium size quicktime movie (labeled "your name_walk.mov") and turn in to "walks" folder on Masu **by 9 am, Th. week 3.**

For Tuesday Week 4: Read Williams on flexibility, pp. 217-255.

- 1) Design extremes and passing positions for the motion of a limb with at least 2 joints in a sequence of 3 seconds minimum (shoot 6-10 frames of a hold at the beginning and end of the sequence).
- 2) Animate the sequence. Include an example of an elongated in-between (p.96).
- 3) Shoot and save as quicktime movie to "stagers" folder on Masu **by 9 am, Th. week 5.**

For Tuesday Week 6: Read Williams on weight, anticipation, takes & accents, pp.256-296. Spend at least an hour completing each of the following exercises:

- 1) Sketch extremes and passing positions for a being picking up a heavy sack.
- 2) Sketch extremes and passing positions for a heavy or light being or object with some wind resistance falling (include the path of action if other than a straight line).
- 3) Think of an action (this could be a "take"), and sketch extremes and passing positions for a character doing the action. Then sketch 3 different extremes for possible ways the character might anticipate doing the action.

For Tuesday Week 8: Read Williams on timing staggers, waves and whips, pp. 297-303. In your sketchbook draw a wave action (could be similar to examples shown, or something else, such as waves of a flag, dog's tail, tree branch, etc.)

In class: zoetrope strip stagger.

Optional: Read Williams on runs, pp. 176-216 and animate a run, either on a zoetrope strip or on punched paper to shoot digitally.